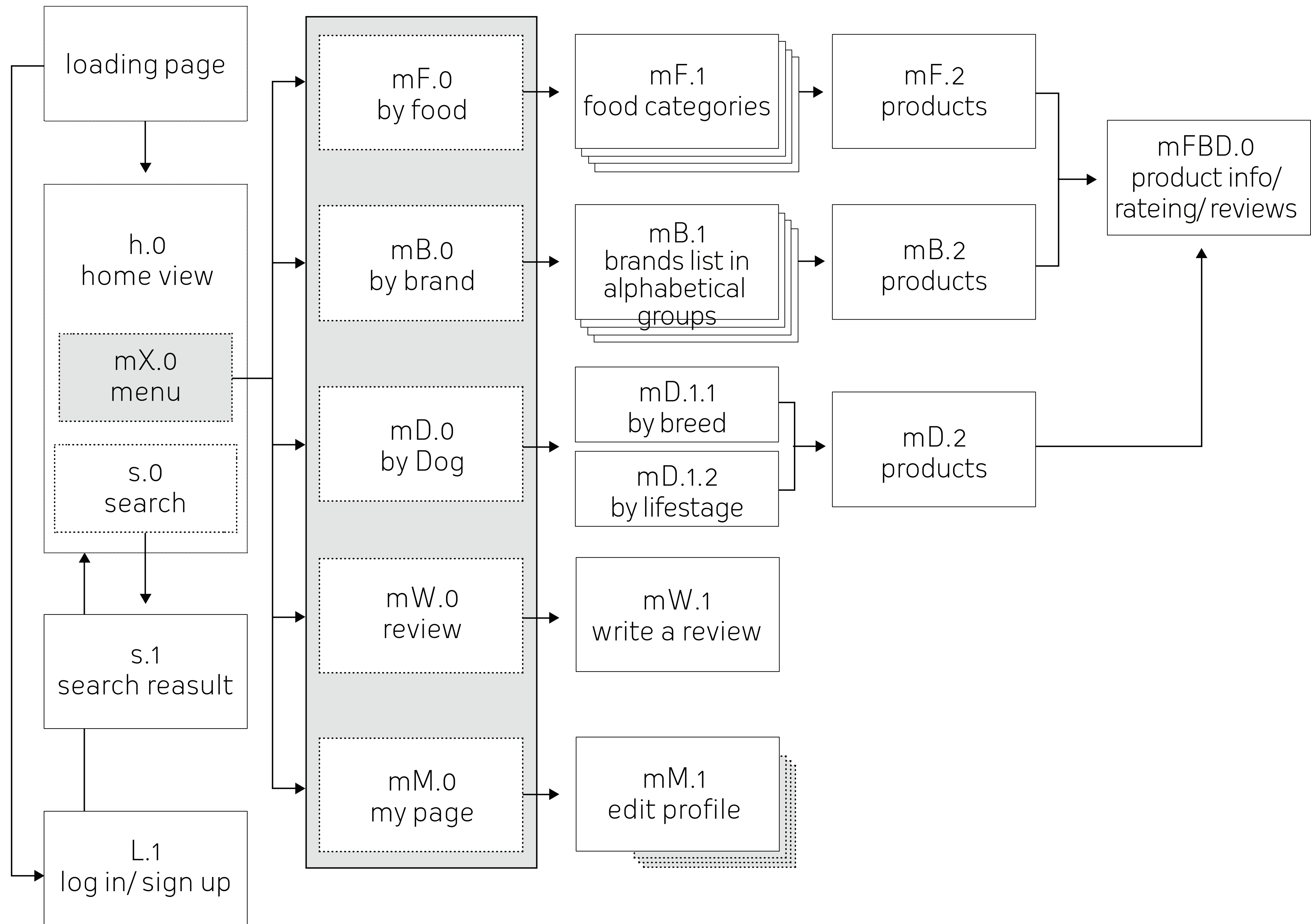




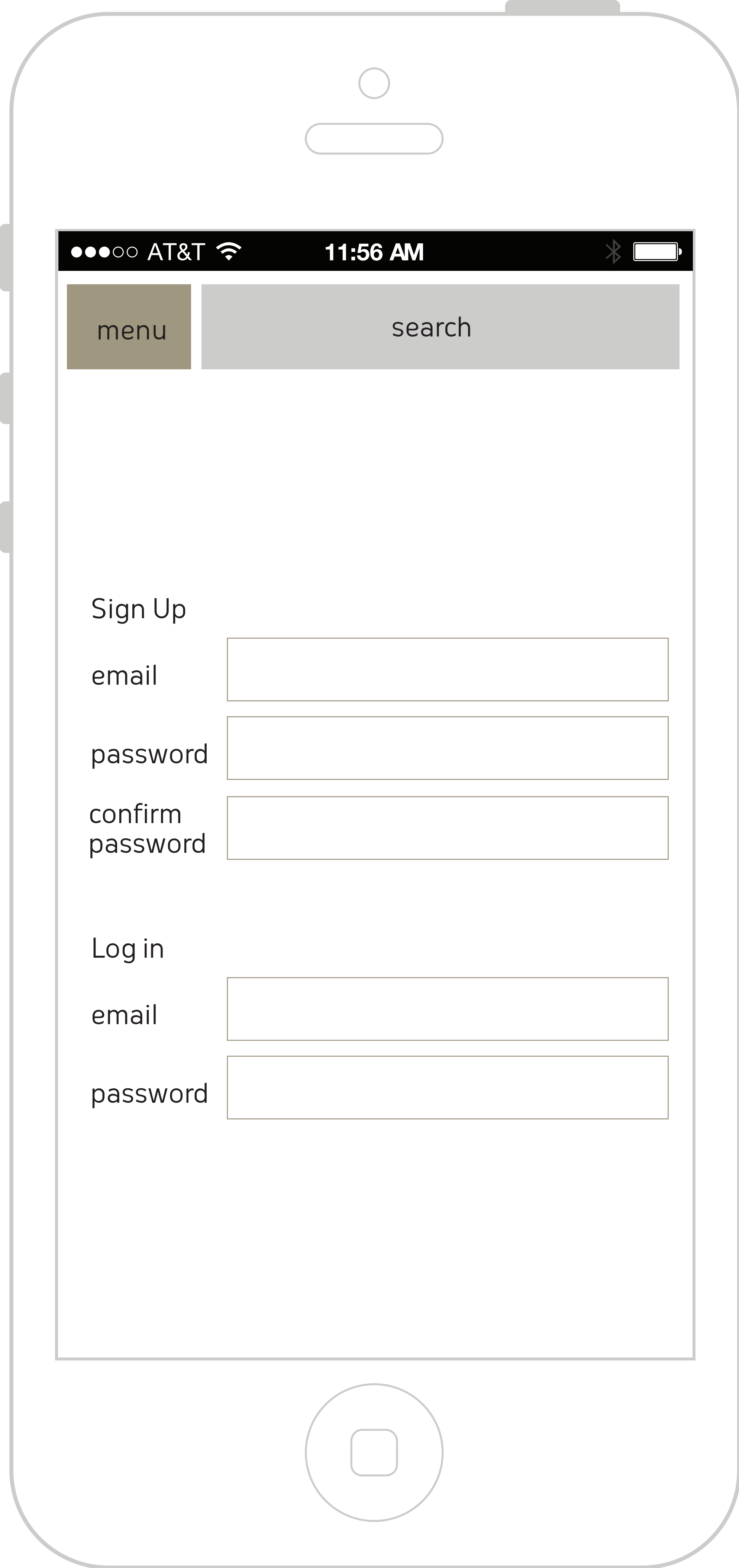
APP MAP & WIREFRAME

Revised

Joo-Hee Yun _ Feb. 2014



L.1
sign up/ log in



A mobile application wireframe for a sign up/login screen. The screen is framed by a light gray border representing the phone's bezel. At the top, a black status bar displays 'AT&T' with signal strength bars, the time '11:56 AM', and Bluetooth and battery icons. Below the status bar is a navigation bar with a brown 'menu' button on the left and a gray 'search' button on the right. The main content area is white and contains two sections. The first section is titled 'Sign Up' and includes three input fields: 'email', 'password', and 'confirm password'. The second section is titled 'Log in' and includes two input fields: 'email' and 'password'. At the bottom of the screen is a circular home button with a square icon inside.

menu search

Sign Up

email

password

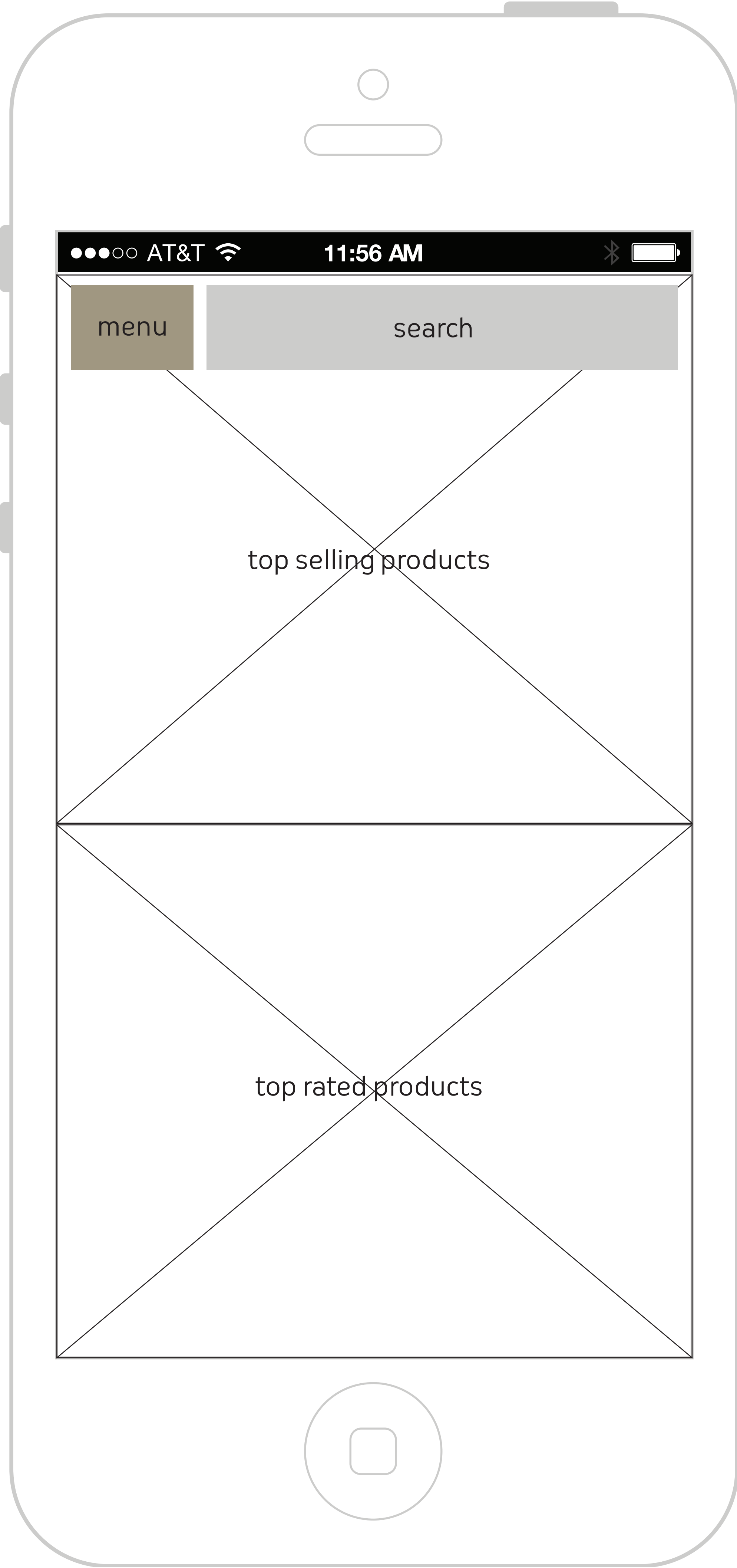
confirm password

Log in

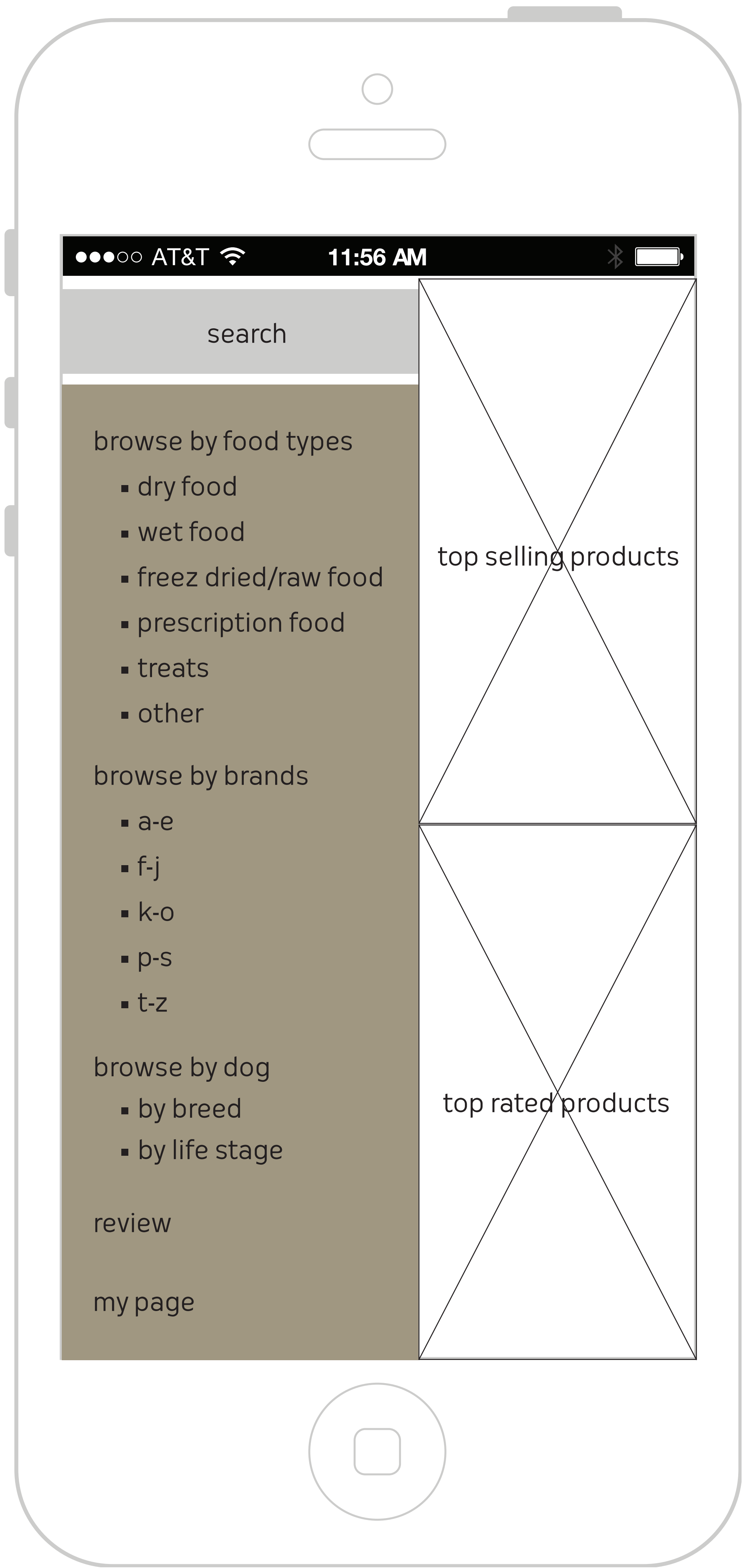
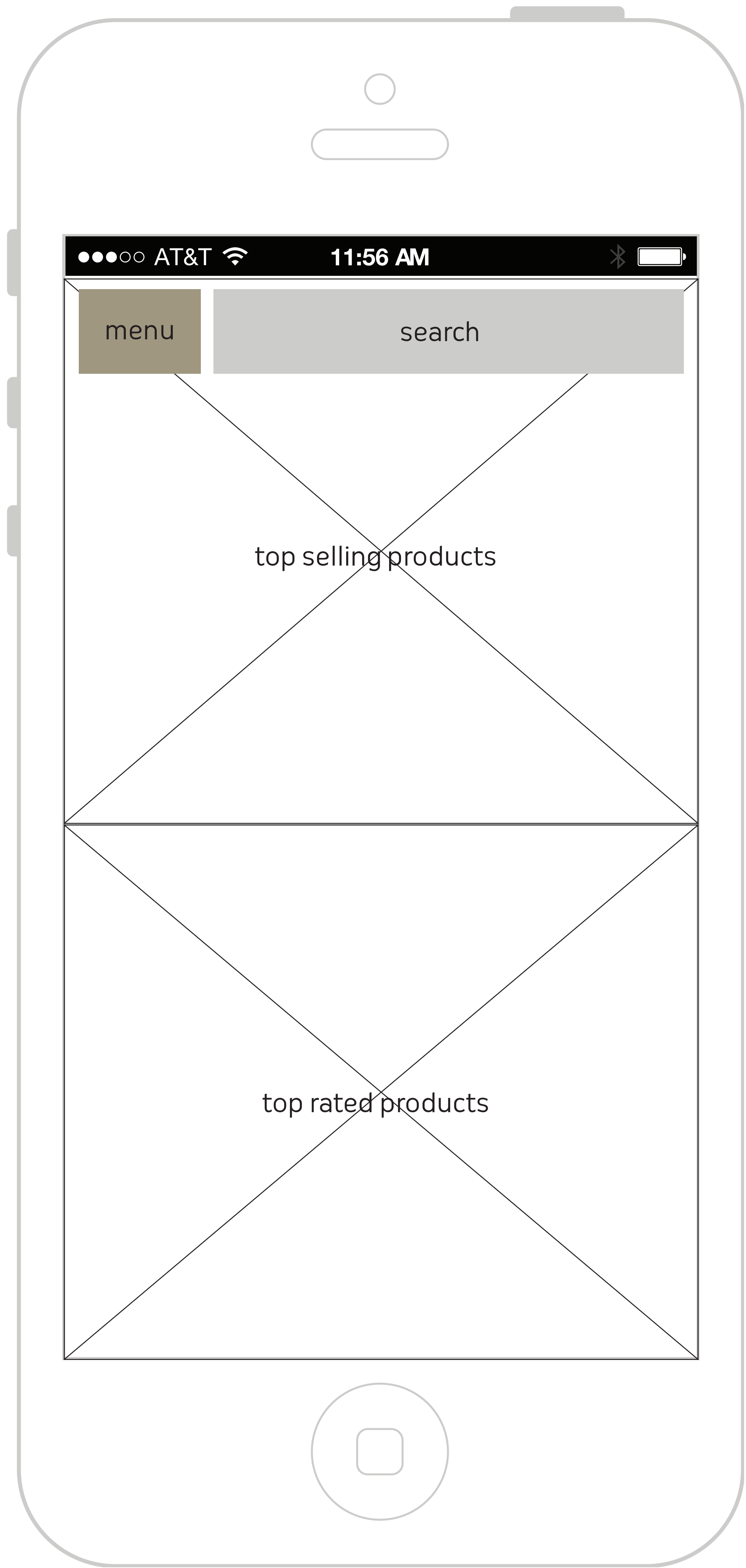
email

password

h.0
home view

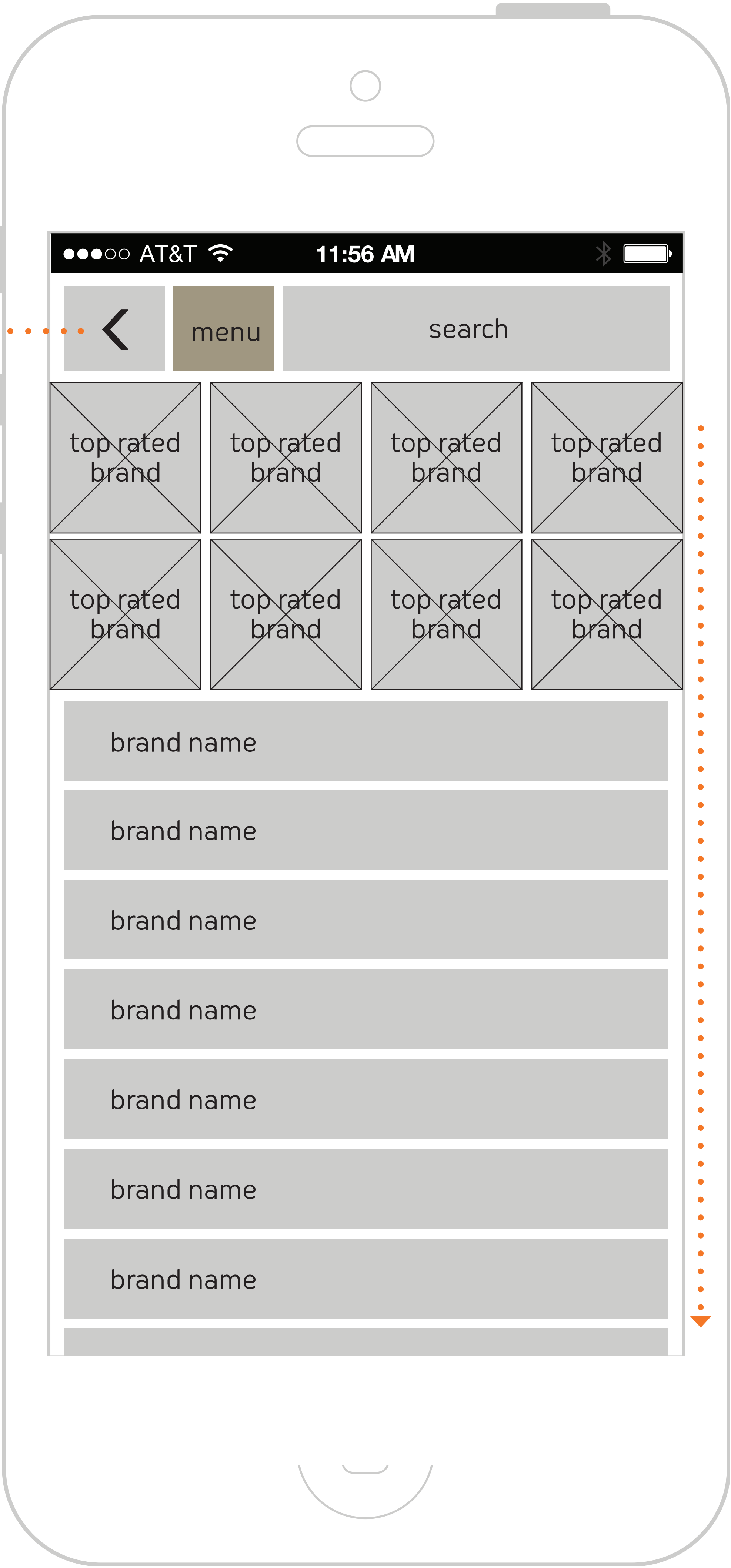


mX.0
menu (slide to expand)

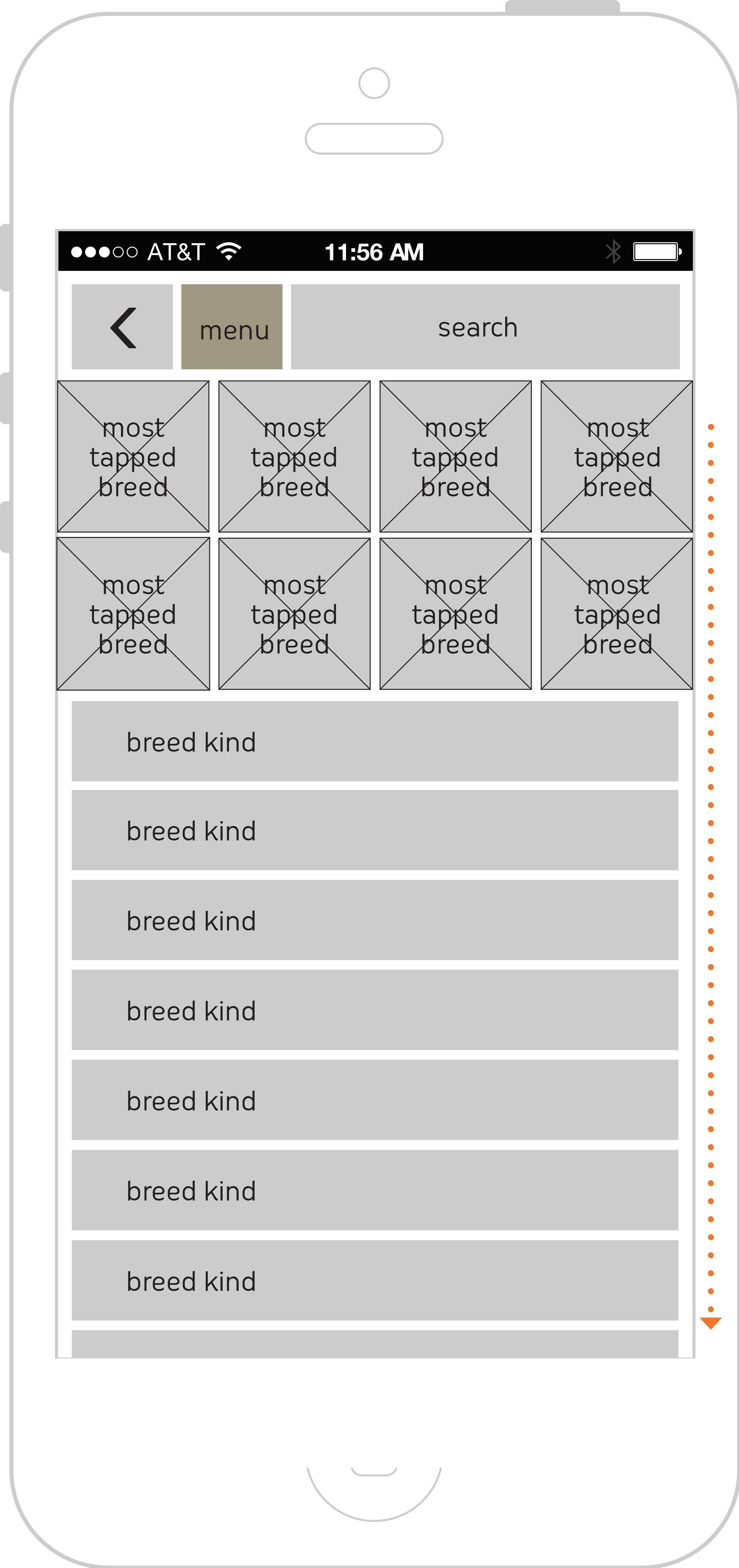


mB.1
brands list

“back” button added
for better accessibility

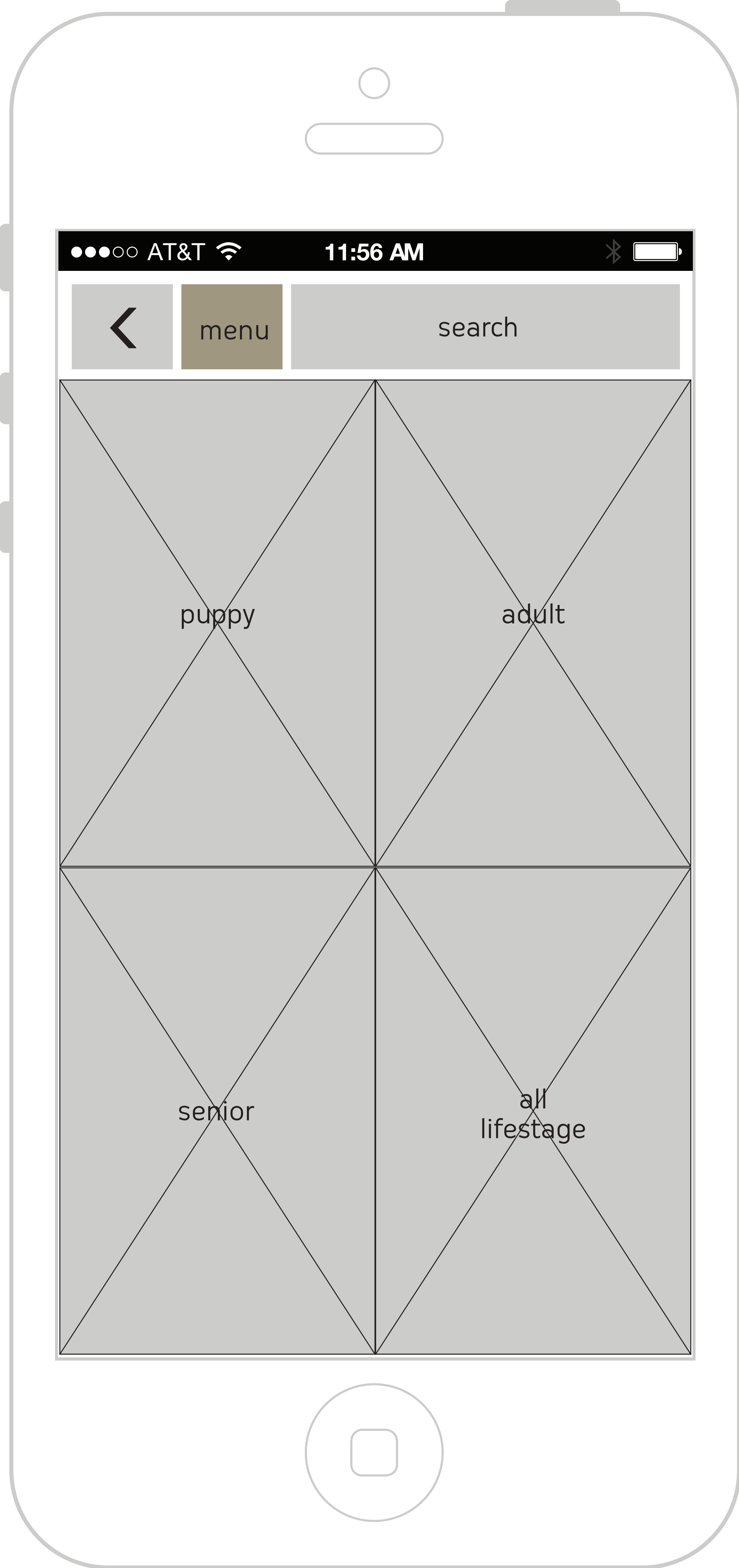


scroll down
to see more



scroll down
to see more

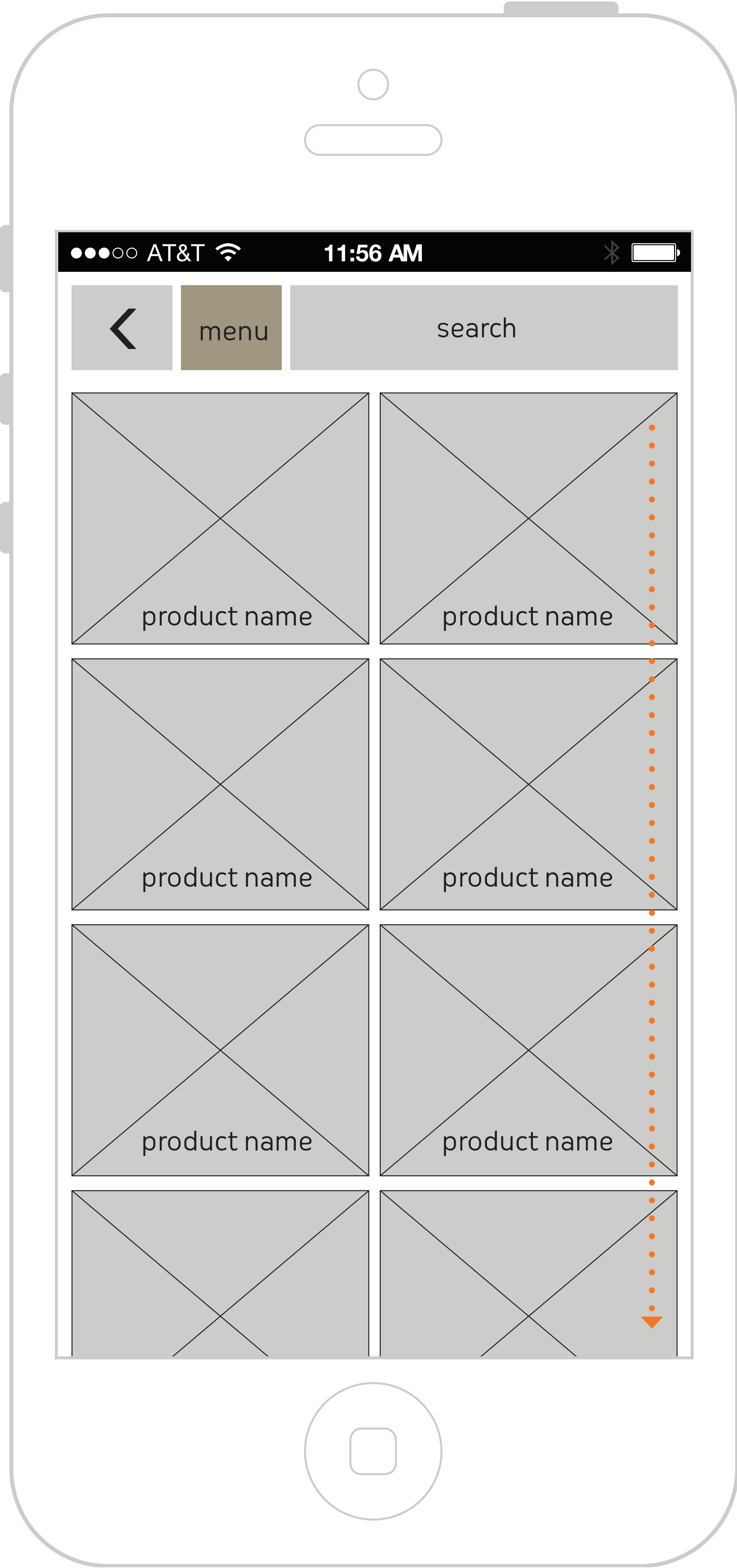
mD.1.2
dog categories



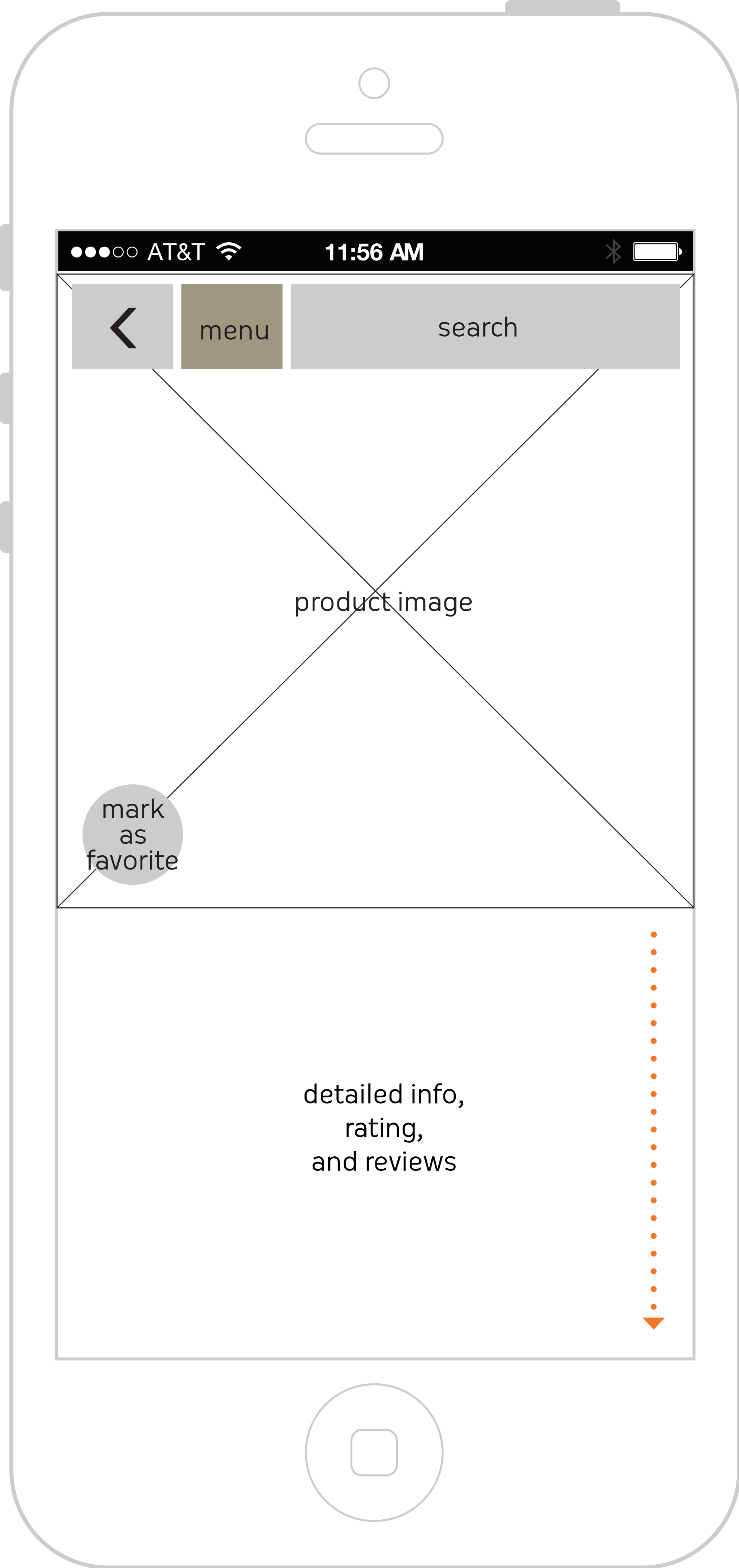
mF.2
list of products

s.1, mB.2, mD.2 keeps
the same structure except list is
sorted by;

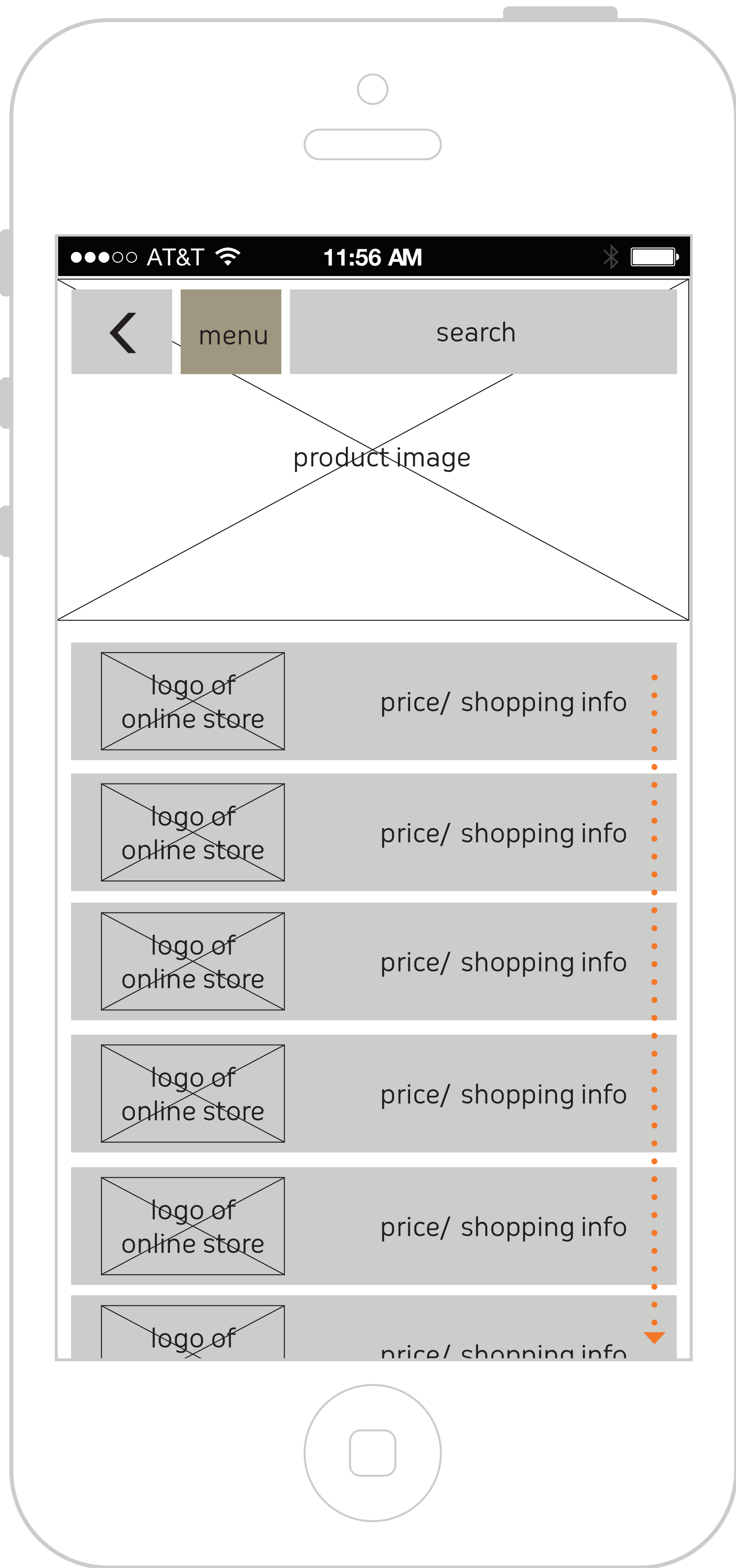
s.1 search resualt: by search word(s)
mB.2 products: by brand
mD.2 products: by dog breed/ lifestage



scroll down
to see more

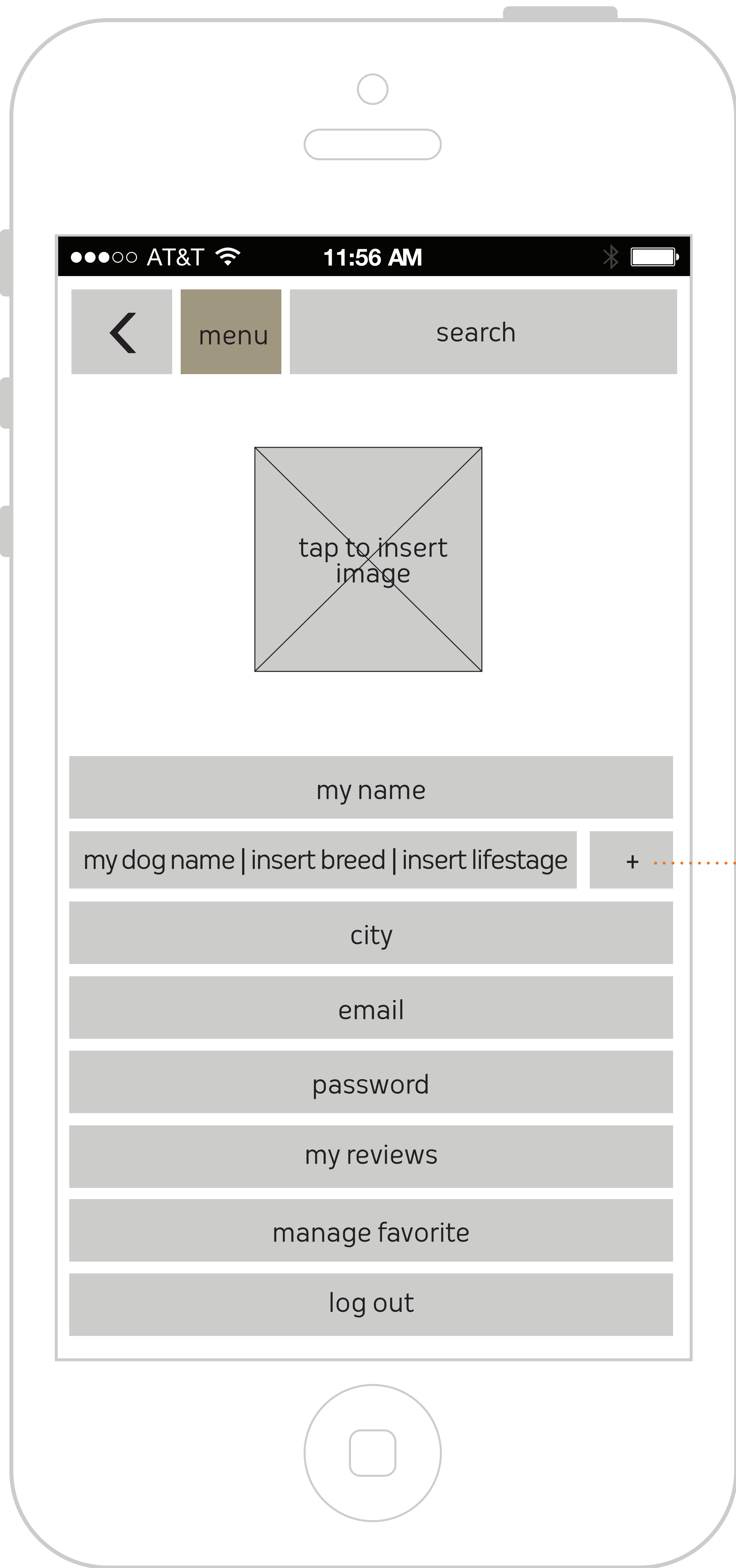


scroll down
to read more



scroll down
to view more

mM.1
edit profile



tap to add more dog

mW.1
write a review

