App Wireframe

Describtion:

First project idea: Design a sound maker app based on the food you take everyday

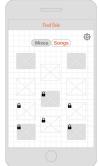
Target audience:

a sound game app for kids age 8 to 100,



















1.Users can drag the food they were eating today, or choosing any drinks they like to the Playlist.
2.The food will randomly flow up from the bottom to top.
3.Showing in cute and sketch style.

