# league of war, mercenaries review

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## Game



Great graphics, UI design is not bad but it needs some work, gameplay is really good. Overall, not bad.

# Graphic/gameplay

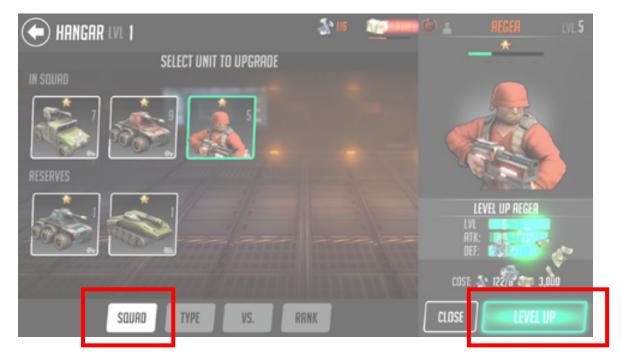
It is a war-military-based game that you need to gather sources like money and oil, upgrade your unit and fight to win.

I got interested in this game because it had a good graphics. Also, the gameplay is really fun. The battle between me and opponent were exciting to watch. Similar to the current "top growing" games in the iphone app store, it requires tactic to play.









#### UI and UX

some of the UI is not good. It is not consistant, buttons are different, page's layouts were different. I don't know this is intended or not, because of the different page layouts, I knew where I was, once I get use to the game. Some of UX is not clear. I didn't know some of them were buttons. I guess I looked at "Clash Royale" too much and this game's UI looks flat.

## UI feels flat

These are mission pages that go to a battle between you and your opponent. In this layout, I knew which one to tap to go to next page, but I feel like the buttons have to be popped out more.



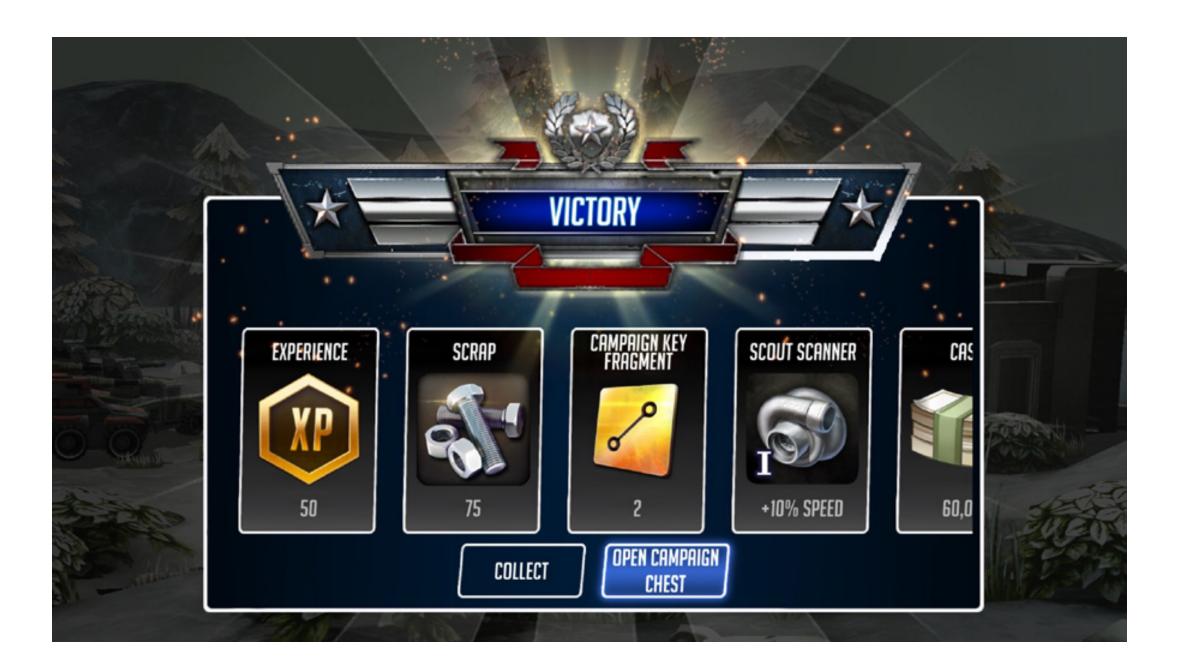


# Gameplay

The gameplay makes your palm sweat. Because you and your opponent has a similar level, both have similar cards level and some cards are strong than others, some don't. Some units are strong but slow, some units are fast but die quickly. So the game has to play with good strategy and good hands. It is not just placing your card(unit) on the ground, it is about where you place it, and which card you place it. It is a real time strategy game so your fingers have to move quickly.

Also, you can communicate with icons without typing bunch of words. It is easy and fast.





## Overall

The game feels OK, I think it is fun at the first time and when it gets to higher stage, the opponent is so strong that you cannot do anything. This is same as all the games that are coming out, but it feels not good.. so it makes me stop playing. I wish there is something else, like another mission or tap to create more coins. Seeing a 30 second video is one time thing only. I cannot watch that 100 times to gather what I need.